

# **Eklavya University**

# SESSION 2023-24 M.C.A. I SEMESTER SYLLABUS

OF

Computer Application And Information Technology Department

School of Basic and Applied Sciences

## EKLAVYA UNIVERSITY, DAMOH (M.P.)

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#### Scheme of Examination MCA I Sem

For batch admitted in Academic Session 2023-24

Subject wise distribution of marks and corresponding credits

	1 8 2 1		Maximum Marks Allotted					Contact Periods				
S.No.	Subject Code	Subject Name	Theory Slot Practical Slot		cal Slot	Total	Per week			Total Credits		
5.NO.		Subject Name	End Sem.	Mid term Examination	Quiz/ Assignment/ Attendance	End Sem	Lab Work/ sessional	Marks	L	т	Р	
1	MCAPL20S101	FUNDAMENTAL OF COMPUTERS & EMERGING TECHNOLOGIES	60	30	10	-		100	3	1	0	4
2	MCAPL20S102	PROBLEM SOLVING USING C	60	30	10	-	-	100	3	1	-	4
3	MCAPL20S103	Principles of Management & Communication	60	30	10			100	3	1	-	4
4	MCAPL20S104	Discrete Mathematics	60	30	10	-		100	3	1	-	4
5	MCAPL20S105	COMPUTER ORGANIZATION & ARCHITECTURE	60	30	10		-	100	3	1		4
6	MCAPL20S106	PROBLEM SOLVING USING C				120	80	200	-	-	8	8
7	MCAPL20S107	COMPUTER ORGANIZATION & ARCHITECTURE LAB				30	20	50	-	-	2	2
		Total	300	150	50	150	100	750	15	5	10	30

Induction programme of three weeks (MC): Physical activity, Creative Arts, Universal Human Values, Literary, Proficiencey Modules, Lectures by Eminent People, Visits to local Areas, Familiarization to Dept. Branch & Innovations. 40Kharro 01/06123

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Cla	SS			Master of Computer Application (MCA) I YEAR
Semester/Year		ear	I Semester	
Sut	oject	& SI	ubject Code	FUNDAMENTAL OF COMPUTERS & EMERGING TECHNOLOGIES MCAPL20S101
Max	k. Ma	arks	Della Danies I	60
C	red	it	Total Credits	statute version computing. Big sists provints Supplied Consuming
L	Т	Р		
3	1	0	4	

1. Identify all the parts and main functions of computers.

2. Acquaint the students with the applications of computers and understanding latest trends in information technology.

3. Learn Basics of software Systems and Linux operating systems

## Course Outcome:

- 1. Use and identify various part (input output devices) of computer system.
- 2. Explain functions of various parts and function of computer.
- 3. Use Linux operating system and create files and folders.
- 4. Explain Software Hardware Components of Computer system.

## Student Learning Outcomes (SLO):

- 1. describes the computer and its general features
- 2. will be to able express basic computer hardwares
- 3. distinguish computer types and basic copcepts

4. Knows the terms of motherboard, CPU, RAM, ROM, BIOS, CMOS and can express with their own words

Unit	Syllabus	Periods
UNIT - I	Introduction to Computer: Definition, Computer Hardware & Computer Software Components: Hardware – Introduction, Input devices, Output devices, Central Processing Unit, Memory- Primary and Secondary. Software - Introduction, Types – System and Application. Computer Languages: Introduction, Concept of Compiler, Interpreter &Assembler Problem solving concept: Algorithms – Introduction, Definition, Characteristics, Limitations, Conditions in pseudo-code, Loops in pseudo code.	- 8
UNIT - II	Operating system: Definition, Functions, Types, Classification, Elements of command based and GUI based operating system. Computer Network: Overview, Types (LAN, WAN and MAN), Data communication, topologies.	0
UNIT - III	Internet : Overview, Architecture, Functioning, Basic services like WWW, FTP, Telnet, Gopher etc., Search engines, E-mail, Web Browsers. Internet of Things (IoT): Definition, Sensors, their types and features, Smart Cities, Industrial Internet of Things.	8

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UNIT - IV	Block chain: Introduction, overview, features, limitations and application areas fundamentals of Block Chain. Crypto currencies: Introduction, Applications and use cases Cloud Computing: It nature and benefits, AWS, Google, Microsoft & IBM Services	8
UNIT - V	Emerging Technologies: Introduction, overview, features, limitations and application areas of Augmented Reality, Virtual Reality, Grid computing, Green computing, Big data analytics, Quantum Computing and Brain Computer Interface	8

- 1 Discovering Computers 2016 1 st Ed. Misty E. Vermaat; Susan L. Sebok; Steven M. Freund;
- 2 Jennifer T. Campbell; Mark Frydenberg (Shelly Cashman Series) Cengage Learning

## **References Books:**

- 1 Rajaraman V., "Fundamentals of Computers", Prentice-Hall of India.
- 2 Norton P., "Introduction to Computers", McGraw Hill Education.
- 3 Goel A., "Computer Fundamentals", Pearson.
- 4 Balagurusamy E., "Fundamentals of Computers", McGraw Hill 5. Thareja R., Fundamentals of Computers", Oxford University Press.

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Cla	ISS			Master of Computer Application (MCA) I YEAR
Semester/Year		Year	I Semester	
Su	bjec	t & S	Subject Code	PROBLEM SOLVING USING C - MCAPL20S102
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## Course Objectives:

1. Have Understanding of Programming Language Standards, Problem Solving Techniques, IDE and Compilers for C.

2 .To have in depth knowledge of Writing, Compiling and Running Programs.

3. To understand and Practice Programming Construct: Variable, Operators, Control Structures, Loop, Functions with C.

4. To understand and Practice basics of arrays, pointers, preprocessor, Structure and Union 5. To learn difference in procedural programming language with understanding features and Practice beginner level of Pointers, Preprocessor, Programming

## Course Outcome:

The Students will be able to:

1. List and Demonstrate Basic Terminology Used in Computer Programming Write, Compile and Debug Programs in C Language.

2. Understand and Apply Variable, Conditional Statements, Loops, Functions in C .

3. Practice Pointers, Structure, Union and Class in Programming.

4. Explain and Differentiate the Process of Problem Solving Using Procedural Programming Language.

5. Understand and Practice Object Oriented Programming Concepts in C++.

## Student Learning Outcomes (SLO):

Students will:

1. explain how an existing c program works

- 2. discover errors in a C program and describe how to fix them
- 3. critique a C program and describe ways to improve it
- 4. analyze a problem and construct a C program that solves it
- 5 .choose and apply the required Linux commands to develop C programs in a command-line environment

Unit	Syllabus ,	Periods
UNIT - I	Basics of programming: Approaches to problem solving, Use of high level programming language for systematic development of programs, Concept of algorithm and flowchart, Concept and role of structured programming Basics of C: History of C, Salient features of C, Structure of C Program, Compiling C Program, Link and Run C Program, Character set, Tokens, Keywords, Identifiers, Constants, Variables, Instructions, Data types, Standard Input/Output, Operators and expressions.	8
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UNIT - II	Conditional Program Execution: if, if-else, and nested if-else statements, Switch statements, Restrictions on switch values, Use of break and default with switch, Comparison of switch and if-else. Loops and Iteration: for, while and do-while loops, Multiple loop variables, Nested loops, Assignment operators, break and continue statement. Functions: Introduction, Types, Declaration of a Function, Function calls, Defining functions, Function Prototypes, Passing arguments to a function Return values and their types, Writing multifunction program, Calling function by value, Recursive functions.	8
UNIT - III	Arrays: Array notation and representation, Declaring one-dimensional array, Initializing arrays, Accessing array elements, Manipulating array elements, Arrays of unknown or varying size, Two-dimensional arrays, Multidimensional arrays. Pointers: Introduction, Characteristics, * and & operators, Pointer type declaration and assignment, Pointer arithmetic, Call by reference, Passing pointers to functions, arrayof pointers, Pointers to functions, Pointer to pointer, Array of pointers. Strings: Introduction, Initializing strings, Accessing string elements, Array of strings, Passing strings to functions, String functions.	8
UNIT - IV	Structure: Introduction, Initializing, defining and declaring structure, Accessing members, Operations on individual members, Operations on structures, Structure within structure, Array of structure, Pointers to structure. Union: Introduction, Declaring union, Usage of unions, Operations on union. Enumerated data types Storage classes: Introduction, Types- automatic, register, static and external.	8
UNIT - V	Dynamic Memory Allocation: Introduction, Library functions – malloc, calloc, realloc and free. File Handling: Basics, File types, File operations, File pointer, File opening modes, File handling functions, File handling through command line argument, Record I/O in files. Graphics: Introduction, Constant, Data types and global variables used in graphics, Library functions used in drawing, Drawing and filling images, GUI interaction within the program.	8

- 1 Kerninghan& Ritchie "The C Programming Language", PHI
- 2 Schildt "C:the Complete Reference", 4th Ed TMH
- 3 Kanetkar Y. "Let Us C", BPB.

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Kanetkar Y .: "Pointers in C", BPB 4

## **References Books:**

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- 1 Kanetkar Y., "Let Us C", BPB Publications.
- 2 Hanly J. R. and Koffman E. B., "Problem Solving and Program Design in C", Pearson Education
- 3 Schildt H., "C- The Complete Reference", McGraw-Hill.
- 4 /Goyal K. K. and Pandey H.M., Trouble Free C", University Science Press
- 5/Gottfried B., "Schaum's Outlines- Programming in C", McGraw-Hill Publications.
- Dey P. and Ghosh M., "Computer Fundamentals and Programming in C", 01/06/23 Oxford University Press.



## School of Basic & Applied Sciences

Class	and the set of the set	Master of Computer Application (MCA) I YEAR	
Semester/	fear	I Semester	Valley
Subject &	Subject Code	Principles of Management & Communication - MCAPL20S	5103
Max. Marks	3	60	
Credit	Total Credits		
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<ol> <li>To study</li> <li>To learn</li> <li>To enabl</li> </ol>	e the students to stu the functions and p the application of th e the effective and	udy the evolution of Management, principles of management. The principles in an organization. barriers communication in the organization press of effective controlling in the organization.	
like plannin 2. To under 3. To under	npletion of the cour g, and have same t stand the planning stand the concept o	se, students will be able to have clear understanding of manage basic knowledge on international aspect of management. process in the organization. of organization. nd formulate best control methods.	erial functic
	arning Outcomes	(SLO): "I Determine to part the second s	Sector Sector
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2. identify a 3. employ v 4.emonstra	rate an understandi nd define the mana vriting skills that are te the ability to com Management: Ne Management, De	ng of current and relevant management knowledge. Igerial function. compatible with standards in business. municate his/her ideas and opinions in a clear and logical form.	
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	Business letters : Sales & Credit letters; Claim and Adjustment Letters; Job	
	application and Resumes.Reports: Types; Structure, Style & Writing of Reports.	
	Technical Proposal: Parts; Types; Writing of Proposal; Significance. Nuances	
UNIT - V	of Delivery; Body Language; Dimensions of Speech: Syllable; Accent; Pitch;	8
	Rhythm; Intonation; Paralinguistic features of voice; Communication skills,	5
	Presentation strategies, Group Discussion; Interview skills; Workshop;	
	Conference; Seminars.	

- TB1. Stephen P. Robbins & Mary Coulter, "Management", 10th Edition, Prentice Hall (India) 1 Pvt. Ltd.,2009.
- TB2. JAF Stoner, Freeman R.E and Daniel R Gilbert "Management", 6th Edition, Pearson Education, 2004.

#### **References Books:**

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P.C. Tripathi, P.N. Reddy, "Principles of Management", McGraw Hill Education 6th Edition.

- 2 C. B. Gupta, "Management Principles and Practice", Sultan Chand & Sons 3rd edition.
- 3 T.N.Chhabra, "Business Communication", Sun India Publication.
- 4 V.N.Arora and Laxmi Chandra, "Improve Your Writing", Oxford Univ. Press, 2001, New Delhi.
- Meenakshi Raman & Sangeeta Sharma, "Technical Communication- Principles and Practices",
   Oxford Univ. Press, 2007, New Delhi.
- 6 Koontz Harold & Weihrich Heinz, "Essentials of Management", McGraw Hill 5thEdition 2008.

7 James A. F., Stoner, "Management", Pearson Education Delhi.

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Gia	SS	in contestant dates a	Master of Computer Application (MCA) IYEAR	0-5-5-5-5
Ser	nester	/Year	I Semester	P.
Sub	oject 8	Subject Code	Discrete Mathematics - MCAPL20S104	
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tu v	dent L erify th struct olve p erform	earning Outcomes the correctness of an proofs using direct p roblems using count operations on discr	n Computer Science and solve them Using Graphs and Trees. (SLO): argument using symbolic logic and truth tables. proof, proof by contradiction, and proof by cases, or athematical ind ing techniques and combinatorics. ete structures such as sets, functions, relations or sequences.	uction.
. C	onstru	ct functions and app	currence relations and generating functions. oly counting techniques on sets in the context of discrete probability efinitions to solve problems to proof statements in elementary number Syllabus	
UI	NIT - I	of sets, Multisets, Relation: Definition relations, Equality	duction, Size of sets and Cardinals, Venn diagrams, Combination Ordered pairs and Set Identities. on, Operations on relations, Composite relations, Properties of of relations, Partial order relation. ition, Classification of functions, Operations on functions, ed functions.	8
U	NIT - II	Combination of Properties of latti Boolean Algebra:	Diagram and Lattices: Introduction, Partial ordered sets, Partial ordered sets, Hasse diagram, Introduction of lattices, ces – Bounded, Complemented, Modular and Complete lattice. Introduction, Axioms and Theorems of Boolean algebra, Boolean cation of Boolean functions, Karnaugh maps, Logic gates.	8
	IIT - III	Propositions, The	opositions, Truth tables, Tautology, Contradiction, Algebra of ory of Inference and Natural Detection. Theory of Predicates, First order predicate, Predicate formulas,	8
UN		i redicate Logic.	Price theory of predicate logic. A A A A A A A A A A A A A A A A A A A	

UNIT - IV	Algebraic Structures:Introduction to algebraic Structures and properties. Types of algebraic structures: Semi group, Monoid, Group, Abelian group and Properties of group. Subgroup, Cyclic group, Cosets, Permutation groups, Homomorphism and Isomorphism of groups. Rings and Fields: Definition and elementary properties of Rings and Fields.	8
UNIT - V	Natural Numbers: Introduction, Piano's axioms, Mathematical Induction, Strong Induction and Induction with Nonzero Base cases. Recurrence Relation & Generating functions: Introduction and properties of Generating Functions. Simple Recurrence relation with constant coefficients and Linear recurrence relation without constant coefficients. Methods of solving recurrences. Combinatorics: Introduction, Counting techniques and Pigeonhole principle, Polya's Counting theorem.	

- 1 C.L Liu- Elements of Discrete Mathematics McGraw Hill
- 2 K.H.Rosen, Discrete Mathematics and Applications s, Fifth Edition 2003
- 3 Judith L. Gersting -Mathematical Structures for Computer Science

#### **References Books:**

- 1 Kenneth H. Rosen, "Discrete Mathematics and Its Applications", McGraw Hill, 2006.
- 2 B. Kolman, R.C Busby and S.C Ross, "Discrete Mathematics Structures", Prentice Hall ,2004.
- 3 R.P Girimaldi, "Discrete and Combinatorial Mathematics", Addison Wesley, 2004.
- 4 Y.N. Singh, "Discrete Mathematical Structures", Wiley-India, First edition, 2010.
- 5 Swapankumar Sarkar, "A Textbook of Discrete Mathematics", S. Chand & Company PVT.
- 6 Krishnamurthy, "Combinatorics Theory & Application", East-West Press Pvt. Ltd., New Delhi.

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7 Liptschutz, Seymour, "Discrete Mathematics", McGraw Hill.

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Ser	SS			Master of Computer Application (MCA) I YEAR	
	neste	er/Ye	ear	I Semester	
Sul	oject	& S	ubject Code	COMPUTER ORGANIZATION & ARCHITECTURE - MCAPL205	105
Ma	x. Ma	rks		60	
(	Credit	t	Total Credits	The Sector Distance Exc	
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1. 2.   3.   4.	To un Unde Unde To ex	ders rstar rstar amin	nd basic operation nd the Boolean alg ne the basics of a	ocks of digital logic. n of Combinational Circuits. gebra and map simplification. ssembly programming. essing techniques and I/O organization.	
5. 1 <b>Stu</b> 1.T 2. T 3. T 4. T	dent o und o und o ide o exp	Lea erst derst derst ntify plain	nd the various type rning Outcomes and the structure, tand the design of the elements of r the function of ea	function and characteristics of computer systems. f the various functional units and components of computers. modern instructions sets and their impact on processor design. ach element of a memory hierarchy,	5
-	Unit	ntity	and compare diff	ferent methods for computer I/O.	
				Syllabus	Period
U	NIT -	1	bus architecture,	ctional units of digital system and their interconnections, buses, types of buses and bus arbitration. Register, bus and memory for organization: general registers organization, stack organization	Period 8
	NIT -	1	bus architecture, transfer. Process and addressing m Arithmetic and log multiplication, Boo	ctional units of digital system and their interconnections, buses, types of buses and bus arbitration. Register, bus and memory sor organization: general registers organization, stack organization nodes. gic unit: Look ahead carries adders. Multiplication: Signed operand oths algorithm and array multiplier. Division and logic operations. hmetic operation, Arithmetic & logic unit design. IEEE Standard for	
U	5	1 1 11	bus architecture, transfer. Process and addressing m Arithmetic and log multiplication, Boo Floating point arit Floating Point Nu Control Unit: Instr execute etc), mi Control, Reduce	ctional units of digital system and their interconnections, buses, types of buses and bus arbitration. Register, bus and memory or organization: general registers organization, stack organization nodes. gic unit: Look ahead carries adders. Multiplication: Signed operand oths algorithm and array multiplier. Division and logic operations. hmetic operation, Arithmetic & logic unit design. IEEE Standard for mbers. ruction types, formats, instruction cycles and sub cycles (fetch and icro operations, execution of a complete instruction. Program d Instruction Set Computer, Pipelining. Hardwire and micro trol: micro-program sequencing, concept of horizontal and vertical	8
U	NIT -	    	bus architecture, transfer. Process and addressing m Arithmetic and log multiplication, Boo Floating point ariti Floating Point Nui Control Unit: Instr execute etc), mi Control, Reduce programmed cont microprogrammin Memory: Basic co memory organiza issues & perforn	ctional units of digital system and their interconnections, buses, types of buses and bus arbitration. Register, bus and memory or organization: general registers organization, stack organization nodes. gic unit: Look ahead carries adders. Multiplication: Signed operand oths algorithm and array multiplier. Division and logic operations. hmetic operation, Arithmetic & logic unit design. IEEE Standard for mbers. ruction types, formats, instruction cycles and sub cycles (fetch and icro operations, execution of a complete instruction. Program d Instruction Set Computer, Pipelining. Hardwire and micro trol: micro-program sequencing, concept of horizontal and vertical	8

	Input / Output: Peripheral devices, I/O interface, I/O ports, Interrupts: interrupt	12 0 1
South Stars	hardware, types of interrupts and exceptions. Modes of Data Transfer: Programmed	15
	I/O, interrupt initiated I/O and Direct Memory Access., I/O channels and processors.	
	Serial Communication: Synchronous & asynchronous communication, standard	(47W)
in the second	communication interfaces.	in the second

1 Computer System Architecture Third Edition, by Mano M. Morris, Pearson Education India

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2 Digital Design by Mano M. Morris, Pearson Education India

## **References Books:**

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1 Computer Organization and Design

2 Computer Organization" by Zvonco Vranesic and Safwat Zaky,

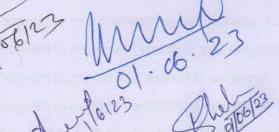
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Class Semester/Year Subject & Subject Code Max. Marks				Master of Computer Application (MCA) I YEAR		
			Year	SEMESTER I		
			Subject Code	COMPUTER ORGANIZATION & ARCHITECTURE – CAPL20S107 50 [30+20]		
			S			
Credit		it	Total Credits			
L	Т	Ρ	2			
0	0	2				

## PRACTICAL LIST

- 1. Implementing HALF ADDER, FULL ADDER using basic logic gates.
- Implementing Binary -to -Gray, Gray -to -Binary code conversions. 2.
- 3. Implementing 3-8 line DECODER. Implementing 4x1 and 8x1 MULTIPLEXERS.
- 4. Verify the excitation tables of various FLIP-FLOPS.
- 5. Design of an 8-bit Input/ Output system with four 8-bit Internal Registers.
- 6. Design of an 8-bit ARITHMETIC LOGIC UNIT.
- 7. Design the data path of a computer from its register transfer language description.
- 8. Design the control unit of a computer using either hardwiring or microprogramming based on its register transfer language description.
- 9. Implement a simple instruction set computer with a control unit and a data path.



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Class Semester/Year Subject & Subject Code Max. Marks				Master of Computer Application (MCA) I YEAR         SEMESTER — I         PROBLEM SOLVING USING C – MCAL20S106         200 [120+80]		
			Year			
			Subject Code			
			s			
Credit		lit	Total Credits			
L	Т	Р	- 8			
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## PRACTICAL LIST

- 1. Program to implement conditional statements in C language.
- 2. Program to implement switch-case statement in C language
- 3. Program to implement looping constructs inC language.
- 4. Program to perform basic input-output operations in C language.
- 5. Program to implement user defined functions in C language.
- 6. Program to implement recursive functions in C language.
- 7. Program to implement one-dimensional arrays in C language.
- 8. Program to implement two-dimensional arrays in C language.
- 9. Program to perform various operations on two-dimensional arrays in C language.
- 10. Program to implement multi-dimensional arrays in C language.
- 11. Program to implement string manipulation functions in C language.
- 12. Program to implement structure in C language.
- 13. Program to implement union in C language.

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- 14. Program to perform file handling operations in C language.
- 15. Program to perform graphical operations in C language 9510106123

123. Not 27